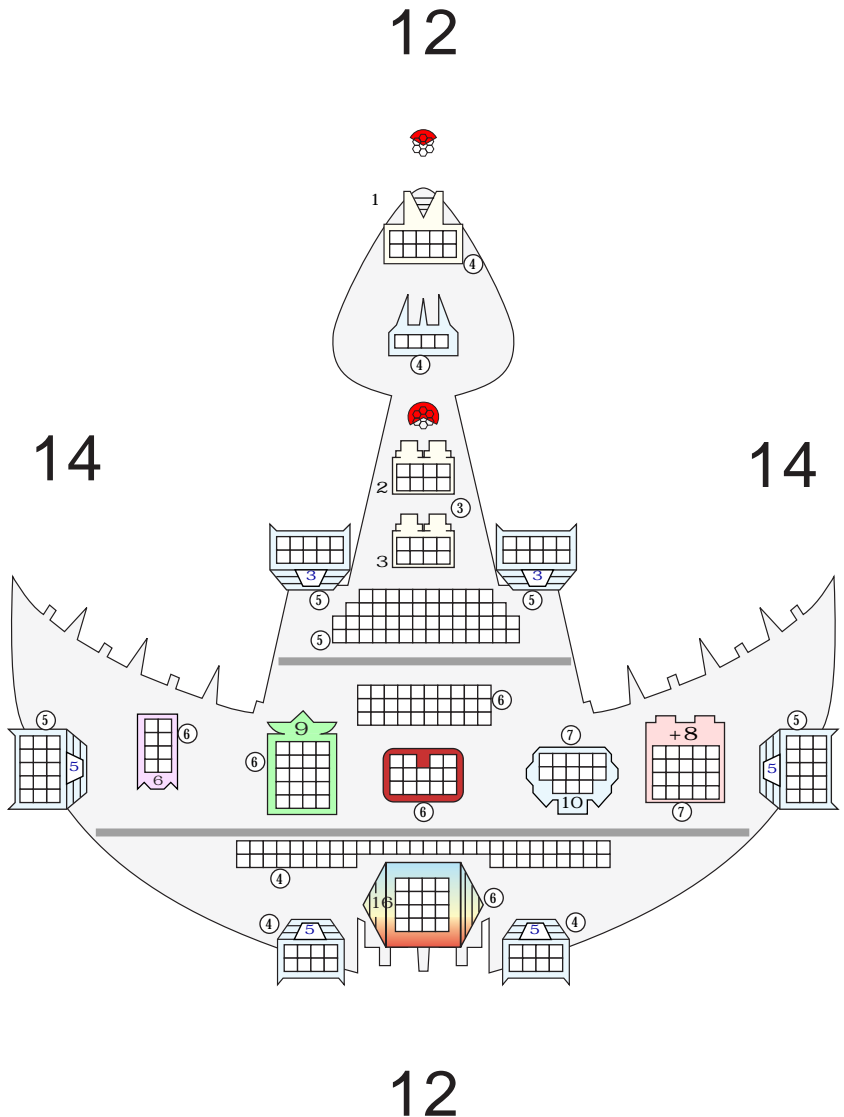


Darmoti Escort Warship Centauri Republic

5



Specs	
Class	HCV
Point value	575
Deployment	-
In service	2241

Hangar	
Launch:	6 / turn
Fighters	6
Shuttles	2

Stats	
Engine Effic.	2/1
Pivot	2
Roll	1
Ramming	140

Foreward hits	
1-3	: Retro thruster
4	: Tractor Beam
5	: Plasma Accelerator
6-9	: Heavy Array
10-18	: Structure
19-20	: PRIMARY hit
Aft Hits	
1-5	: Main thruster
6-9	: Jump Engine
10-18	: Structure
19-20	: PRIMARY hit
PRIMARY HITS	
1-7	: Structure
8-10	: Thruster
11-12	: Sensors
13-15	: Engine
16-17	: Hangar
18-19	: Reactor
20	: C&C

WEAPON	Type	Int	RoF	Mode	Range	Fire Ctrl	Damage
Heavy Array	Particle	-2	1/2	Std	-1/hex	+4/+3/+2	2d10+6
Plasma Accelerator	Plasma	n/a	1/3	Std	-1/hex	+3/+1/-4	4d10 +12 (-1/hex)
			1/2				2d10 +8 (-1/hex)
			1				d10 +4 (-1/hex)

Speed (accn) (2)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
Turn cost	1/2	1	1	2	2	3	3	4	4	5	5	6	6	7	7	8
Turn delay	1/3	1	1	1	2	2	2	3	3	3	4	4	4	5	5	5
No. of turns	1++	2++	3+4	3+4	3+1	3+1	2+2	2+2	2	2	1+4	1+4	1+3	1+3	1+2	

System	Power	Turn 1	2	3	4	5	6	7	8	9	10	11	12	13	14
INITIATIVE	+6														
1. Plasma Accelerator	⚡														
2. Heavy Array	⚡														
3. Heavy Array	⚡														
Extra power available	+8														
EW / Thrust bought															
EW / Thrust total	9 / 10														
Defensive EW															
CCEW															
Target 1															
Target 2															
Target 3															
Target 4															
Target 5															
Speed															
Pivot															
Slide															