

Kutai Gunship Centauri Republic

1



14

Specs	
Class	HCV
Point value	535
Deployment	-
In service	2134

Hangar	
Launch:	1/tum
Fighters	0
Shuttles	1

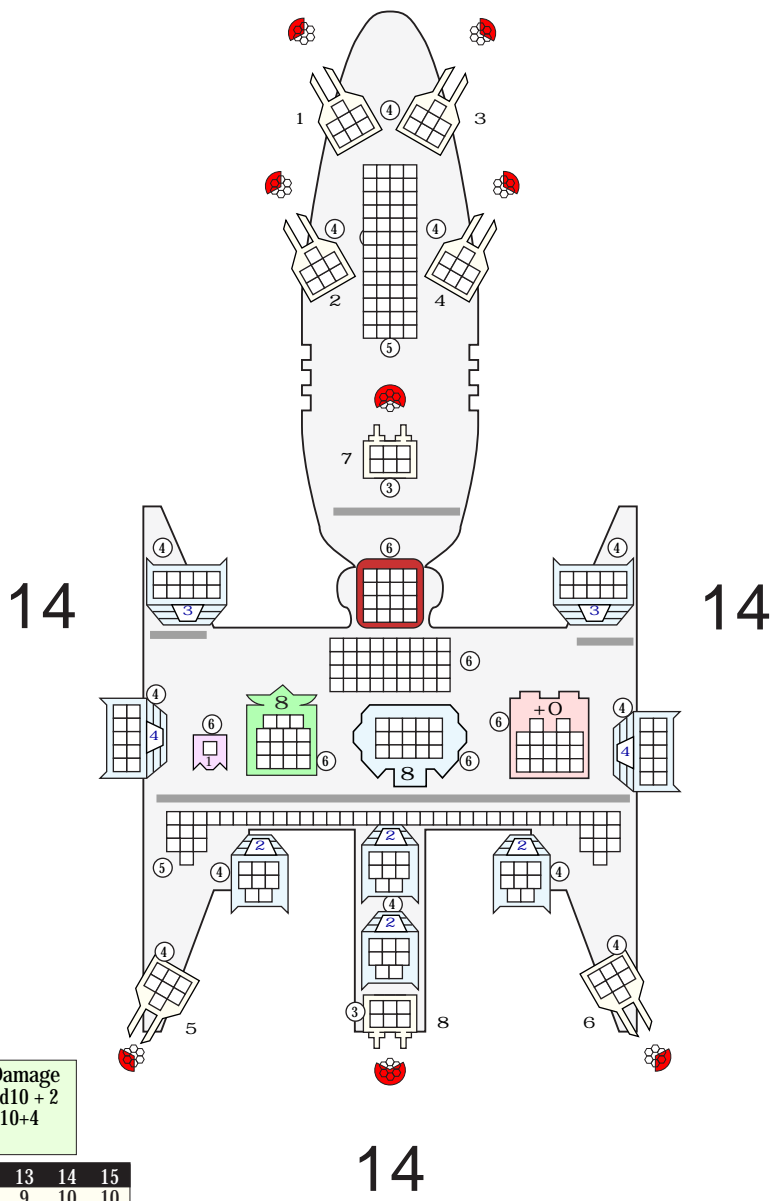
Stats	
Engine Effic.	4/1
Pivot	3
Roll	3
Ramming	160

Forward hits	
1-4 : Retro thruster	
5-9 : Matter Cannon	
10-11 : Twin Array	
12-18 : Structure	
19-20 : PRIMARY hit	
Aft Hits	
1-4 : Main thruster	
5-7 : Matter Cannon	
8-9 : Twin Array	
10-18 : Structure	
19-20 : PRIMARY hit	
PRIMARY HITS	
1-8 : Structure	
9-10 : Side Thruster	
11-13 : Sensors	
14-16 : Engine	
17 : Hangar	
18-19 : Reactor	
20 : C&C	

WEAPON	Type	Int	RoF	Mode	Range	Fire Ctrl	Damage
Matter Cannon*	Matter	n/a	1/2	Sid	-1 / 2hexes	+3/+3/-2	2d10 + 2
Twin Array	Particle	-2	2	Std	-2/ hex	+4/+5/+6	d10+4

* - Ignore armour; no overkill

Speed (accn) (3)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Turn cost	2/3	1	2	2	3	4	4	5	6	6	7	8	8	9	10
Turn delay	1	1	1	2	2	2	3	3	3	4	4	4	5	5	5
No. of turns	1++	2+4	3+2	2+2	2	2	1+3	1+2	1+2	1+1	1	1	0-1	0-2	0-2



System	Power	Turn 1	2	3	4	5	6	7	8	9	10	11	12	13	14
INITIATIVE	+6	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
1. Matter Cannon															
2. Matter Cannon															
3. Matter Cannon															
4. Matter Cannon															
5. Matter Cannon															
6. Matter Cannon															
7. Twin Array															
8. Twin Array															
Extra power available	+0														
EW / Thrust bought															
EW / Thrust total	8 / 8														
Defensive EW		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
CCEW		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Target 1															
Target 2															
Target 3															
Target 4															
Target 5															
Speed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Pivot		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Slide		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>