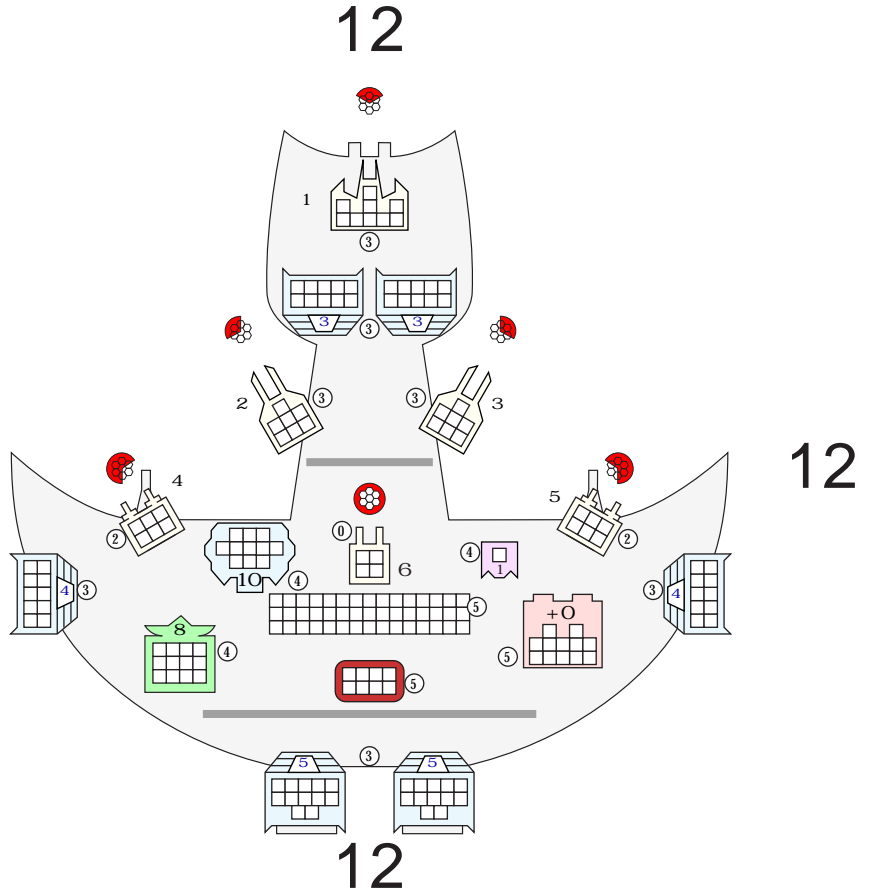


Mograth Frigate Centauri Republic

1



Specs	
Class	Med
Point value	450
Deployment	-
In service	2195

Hangar	
Launch:	1 / turn
Fighters	0
Shuttles	1

Stats	
Engine Effic.	2/1
Pivot	2
Roll	2
Ramming	60

Forward hits	
1-3	: Retro thruster
4-5	: Plasma Stream
6-8	: Matter Cannon
9-11	: Twin Array
13-17	: Structure
18-20	: PRIMARY hit
Aft Hits	
1-8	: Main thruster
9-17	: Structure
19-20	: PRIMARY hit
PRIMARY HITS	
1-7	: Side Thruster
8-9	: Guardian Array
10-12	: Sensors
13-15	: Engine
16	: Hangar
17-19	: Reactor
20	: C&C

SPECIALS	
Agile	

WEAPON	Type	Int	RoF	Mode	Range	Fire Ctrl	Damage
Matter Cannon	Matter	n/a	1/2	Std	-1 / 2hexes	+3/+3/-2	2d10 +2
Plasma Stream	Plasma	n/a	1/2	R(5)	-1 / hex	+2/+2/-4	3d10+4 (-1/hex)
Guardian Array	Particle	-3	1	Std	-3 / hex	-/-/+8	d10 +5
Twin Array	Particle	-2	2	Std	-2 / hex	+4/+5/+6	d10+4

Speed (accn) (2)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Turn cost	1/3	1	1	1	2	2	2	3	3	3	4	4	4	5	5
Turn delay	1/3	1	1	1	2	2	2	3	3	3	4	4	4	5	5
No. of turns	1++	2++	3++	3+4	3+4	3+4	3+1	3+1	3+1	2+2	2+2	2+2	2	2	2

System	Power	Turn 1	2	3	4	5	6	7	8	9	10	11	12	13	14
INITIATIVE	+ 12														
1. Plasma Stream	4														
2. Matter Cannon	4														
3. Matter Cannon	4														
4. Twin Array	2														
5. Twin Array	2														
6. Guardian Array	4														
Extra power available	+0														
EW / Thrust bought															
EW / Thrust total	8 / 10														
Defensive EW															
CCEW															
Target 1															
Target 2															
Target 3															
Target 4															
Target 5															
Speed															
Pivot															
Slide															