

G`Quonth Attack Cruiser

Narn Regime



2

Foreward hits

- 1-3 : Retro thruster
- 4-7 : Heavy laser
- 8-11 : Ion torpedo
- 12-18 : Structure
- 19-20 : PRIMARY hit

Aft Hits

- 1-7 : Main thruster
- 8-9 : Twin array
- 10-11 : Light pulse cannon
- 12-18 : Structure
- 19-20 : PRIMARY hit

Side Hits

- 1-4 : Side thruster
- 5-6 : Heavy laser
- 7-8 : Light pulse cannon
- 9-10 : Twin array
- 11-18 : Structure
- 19-20 : PRIMARY hit

PRIMARY HITS

- 1-8 : Structure
- 9-11 : Jump engine
- 12-13 : Sensors
- 14-15 : Engine
- 16-17 : Hangar
- 18-19 : Reactor
- 20 : C&C

Specs

Class	Cap
Point value	800
Deployment	Uncom.
In service	2260

Hangar

Launch:	2/tum
Fighters	0
Shuttles	2

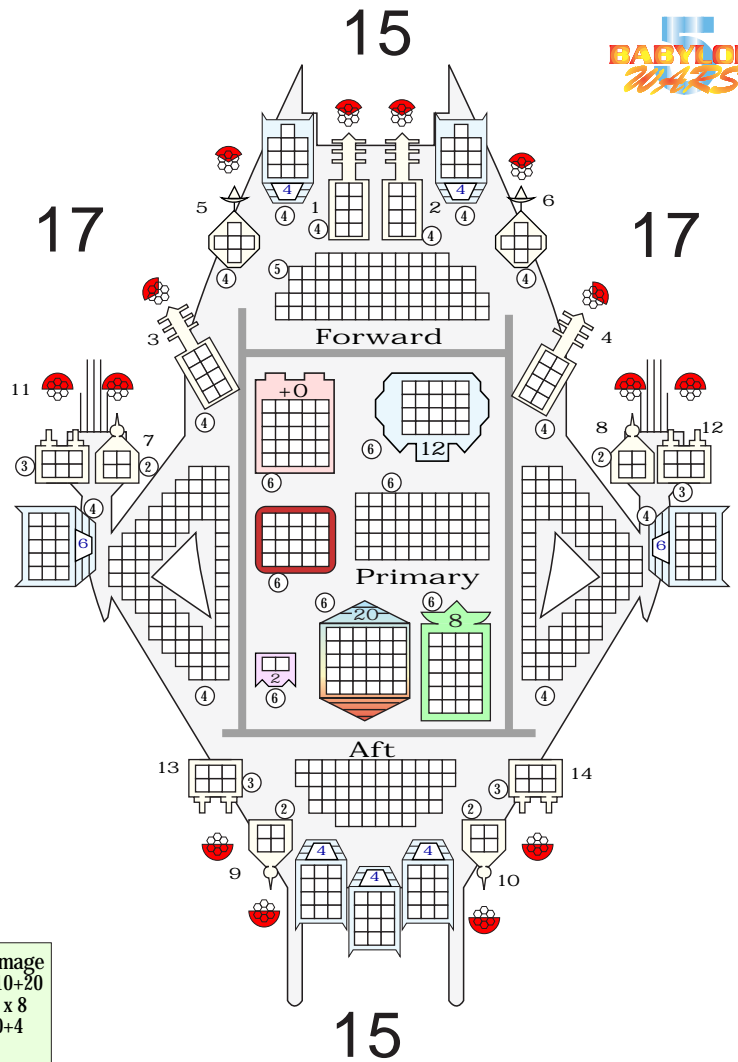
Stats

Engine Effic.	3/1
Pivot	2
Roll	3
Ramming	330

WEAPON	Type	Int	RoF	Mode	Range	Fire Ctrl	Damage
Heavy Laser	☒ Laser	n/a	1/4	R.S	-1/ 3hexes	+3/+2/-4	4d10+20
Light Pulse*	◁ Pulse	-2	1	Std	-2/ hex	+3/+3/+4	d 5 x 8
Twin Array	☒ Particle	-2	2	Std	-2/ hex	+4/+5/+6	d10+4
Ion Torpedo	+◇ Ballistic	n/a	1/2	Std	50 hexes	+3/+1/-4	15

* Grouping of +1 per 4. Maximum of 6 pulses

Speed (accn) (3)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Turn cost	2/3	1	2	2	3	3	4	5	5	6	7	7	8	9	10
Turn delay	2/3	1	2	2	3	3	4	5	5	6	7	7	8	9	10
No. of turns	1++	2++	3+6	3+3	3+3	3	2+2	2+2	2	1+5	1+5	1+4	1+3	1+3	1+2



System	Power	Turn 1	2	3	4	5	6	7	8	9	10	11	12	13	14
INITIATIVE	+0														
1. Heavy laser	☒														
2. Heavy laser	☒														
3. Heavy laser	☒														
4. Heavy laser	☒														
5. Ion torpedo	◁														
6. Ion torpedo	◁														
7. Light pulse cannon	◁														
8. Light pulse cannon	◁														
9. Light pulse cannon	◁														
10. Light pulse cannon	◁														
11. Twin array	☒														
12. Twin array	☒														
13. Twin array	☒														
14. Twin array	☒														
Extra power available	+0														
EW / Thrust bought															
EW / Thrust total	8 / 12														
Defensive EW															
CCEW															
Target 1															
Target 2															
Target 3															
Target 4															
Target 5															
Speed (3)															
Pivot															
Slide															